

Scoring Sheet

Team Name Evaluated: _____ Evaluated by: _____

Section	Description	0 Points- area not covered	1 point- Area covered but poorly	2 points- Area covered adequately	3 points- Area covered with above average content	4 points- Area covered with Superior Content	SCORE (Points)
Organization							
	Binder with papers neatly inserted in the three-rings						
	Tabbed Sections that match Rubric						
	Team & School Names and Members on Front of Binder						
	Organization Extras (are there extras included that add to the functionality of the documentation?)						
<i>Maximum Section Score</i>							16
Total Section Score							
Design Motivation/Strategy							
	Influences <input type="checkbox"/> If your team had a bot the previous year, review: • What was good about the bot • What should be changed in the future <input type="checkbox"/> Design research <input type="checkbox"/> Research other bot competitions and the different kinds of bots that won and lost to come up with ideas						
	Offensive <input type="checkbox"/> How is your bot going to inflict damage on other bots						
	Defensive <input type="checkbox"/> How is your bot design going to prevent damage being incurred by another bot <input type="checkbox"/> Any special armor <input type="checkbox"/> Maneuverability						
	Winning <input type="checkbox"/> Of the different aspects that the bot is judged on, what is the focus of the design that will make it win matches? • Aggression • Speed • Damage						
<i>Maximum Section Score</i>							16
Total Section Score							

Team Procedures

<p>Team Management</p> <ul style="list-style-type: none"> <input type="checkbox"/> Every meeting held by the team should have meeting minutes. Meeting minutes should include: <ul style="list-style-type: none"> • Topics discussed • Team members in attendance • Date of meeting • Any decisions made at the meeting • Any actions from the previous meeting plus new actions from the meeting (this should be an ongoing list with assignees and estimated completion dates) 						
<p>Material Management</p> <ul style="list-style-type: none"> <input type="checkbox"/> Track all material purchased for the bot. This can be done through copies of purchase orders <input type="checkbox"/> A Bill of Materials showing how all of the material relates to each other (qty needed for the bot, where the part is used in the bot, etc.) 						
<p>Accounting/Budget</p> <ul style="list-style-type: none"> <input type="checkbox"/> This should be a listing of all expenses incurred. This can be tracked during the project through Purchase orders, then make a list at the end of the project to summarize • Purchase orders of all of the materials • Purchase orders of t-shirts/promotional materials 						
<p>Time Management</p> <ul style="list-style-type: none"> <input type="checkbox"/> A project plan is necessary to make sure all aspects of the project get completed in time. <input type="checkbox"/> Be sure to list and track all major steps that need to happen on your plan 						
<p>Data Management</p> <ul style="list-style-type: none"> <input type="checkbox"/> This is how you keep all of the information and materials collected throughout the project together in a way that's easy to access and refer back to. • Is it easy to find items in your binder? • Is it organized to be functional for the needs of the project? 						
<p>Promotional/Fundraising</p> <ul style="list-style-type: none"> <input type="checkbox"/> Have a copy of any posters that were made to post at the school to get others to attend. <input type="checkbox"/> Document any fundraising events that happened including date of event, money raised, method of raising funds 						
Maximum Section Score						24
Total Section Score						

Design Process						
Research Methods <input type="checkbox"/> Show the different designs that were considered <input type="checkbox"/> Results of any brainstorming sessions to determine design.						
CAD Models <input type="checkbox"/> 3D models from CAD of your bot design						
Refinement <input type="checkbox"/> List what refinements were done based on the risk analysis and testing						
Structural Analysis <input type="checkbox"/> Pros and cons of your bot design <input type="checkbox"/> Risk Analysis (Failure Modes and Effects Analysis- template can be found online- this is a pretty typical risk analysis tool in industry) to determine where the weaknesses are in your bot, and how to mitigate those risks.						
Engineering Drawing Set <input type="checkbox"/> These drawings should come from CAD, and should include dimensions on fabricated parts, and should include the specific parts used (i.e. specs of motors, screw specifications, etc)						
Material Selection <input type="checkbox"/> List what materials were used to build your bot (the parts that were fabricated) and why you decided to use these materials. This is your bill of material.						
Manufacturing Plans <input type="checkbox"/> Written procedure to show how to assemble the bot. This should include pictures with indicators of where the pieces go. Someone assembling your bot for the SECOND time should be able to take this procedure and assemble the bot without help.						
Assembly Models <input type="checkbox"/> This should include pictures of any models that were made of the bot before the actual build to work on design.						
Weapon System Details <input type="checkbox"/> Description of the weapon on the bot with advantages and possible disadvantages of this choice (the risk analysis would be a helpful reference here)						
Drive System Details <input type="checkbox"/> Description of the choice of drive systems, and why it was chosen over others.						
Power System Details <input type="checkbox"/> Description of the choice of drive systems, and why it was chosen over others.						
Wiring Schematic <input type="checkbox"/> Drawing (could be in CAD- there are also software programs online) of the electrical wiring for the bot.						
Testing Results (Tests should be done via the scientific method. Results should be quantifiable and documented. And, whenever possible, tests should be repeated to ensure repeatability of the performance of the bot) <input type="checkbox"/> Aggression testing <input type="checkbox"/> Durability testing <input type="checkbox"/> Maneuverability testing						
Maximum Section Score						52
Total Section Score						<input type="text"/>
Maximum Total Score						108
Total Score						<input type="text"/>